Instruction Manual

impression
X4 XL

from software version: 1.47

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1 Description of Device

1. Moving head (actively and passively cooled)

2. Arm with various cooling vents

3. LCD-Display/Menu (data entry)

4. Base with various connectors and Camlock mounting system
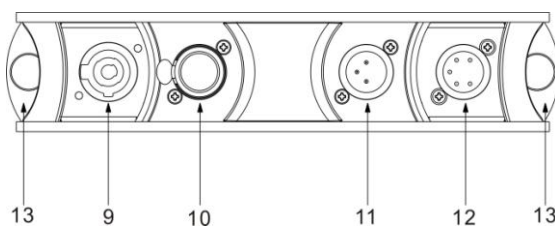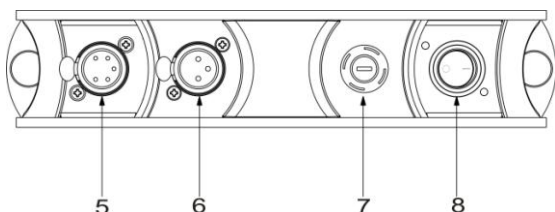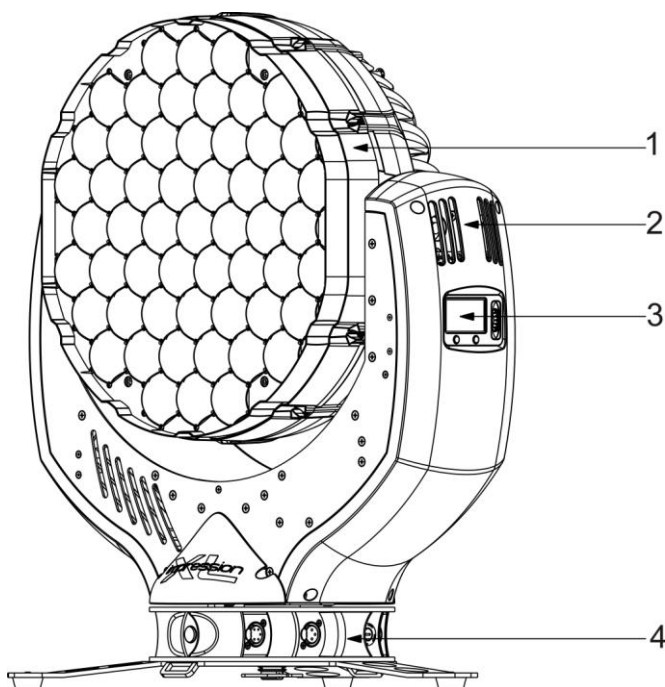
5. DMX- Output (5 pin)

6. DMX- Output (3 pin)

7. Micro-fuse: 5 x 20mm, T12A

8. Power Switch

9. Neutrik Powercon (Mains power input)

10. Blank panel (primed for Ethernet)

11. DMX- Input (3 pin)

12. DMX- Input (5 pin)

13. 2x Safety wire points

<u>Note:</u> Only connect one cable to the DMX Input / Output at the same time!

1.1 Safety Instructions

> The **IMPRESSION X4XL** is a High-Tech Product. To guarantee a smooth operation, it is necessary to respect the following rules. The manufacturer of this device will not take responsibility for damages through any disregard of the information provided in this manual. Warranty claims also will be voided in the case that the fixture housing is opened.

1. Before powering on the fixture, make sure that the fixtures fans and air inlets are clean and not blocked.

2. Ensure that the fixture head can rotate unhindered throughout its complete range of pan and tilt movement. A safety distance of at least 0.5 m must be maintained between the fixture and any easily inflammable material (e.g. decoration material).

3. **Attention!** Don't touch the fixture during the operation. This can cause injuries and/or damages.

4. **The fixture doesn't contain any user serviceable parts. Opening the fixture will void all warranties.**

5. It is necessary to wait at least 15 minutes after disconnecting the mains power before handling the fixture.. Pay attention to possible hot parts of the fixture.   **-- Danger of BURNING --**

6. **Never look directly into the beam of light or into one of the LEDs.** Never use optical apertures to observe the beam of light. **LED Class 2M.** You'll risk serious injury of your eyes and in particular of your retina.

> **Attention:** LED Class 2M can cause injuries of your eyes even without optical instruments in front of them or within a distance of less than 0.5m and short exposure time.
> **Hence: Avoid direct radiation into your eyes!**

7. To ensure safe operation, follow also the Installation guide described in chapter 2. Operating the **IMPRESSION X4XL** without suitable safety aids like Safety cables or clamps/hooks can increase the risk of an accident and must be avoided.

8. Repair, maintenance, and installation work shall be done by qualified or GLP certified staff only. You need to pay attention to the common rules of technology that are not explicitly mentioned in this manual.

9. Use only original GLP spare parts. Any structural modification of the system will terminate all warranty claims.

10. Please keep this instruction manual for future reference.

2 Preparation and Installation

2.1 Safety information

The **IMPRESSION X4XL** fixture from GLP is fitted with a number of plano-convex lenses in a highly efficient collimator cluster. This type of lens can act as a strong magnifying glass.

If the rays from a strong light source (such as the sun or another lighting fixture) are directed towards the front of any of these fixtures, then internal damage may occur. In a worst case scenario with a high power light source this can happen very quickly, damaging the fixture internally, potentially melting components or causing an internal fire within seconds.

In order to avoid these possible problems please adhere to the following requirements:

- Do not expose the front of a fixture to direct sunlight or any other strong light sources.

- For outdoor applications during daylight make sure that the front face of any fixture is either shielded or points away from the sun, even when fixtures are not in use.

- Do not modify the front glass or lenses of any fixture.

These requirements have to be followed regardless of whether a fixture is powered on or off as the magnifying effect is an optical effect and therefore independent from the (electrical) state of the fixture.

Especially when working with high powered **beam-lights**; extreme caution and observance of these safety instructions is mandatory.
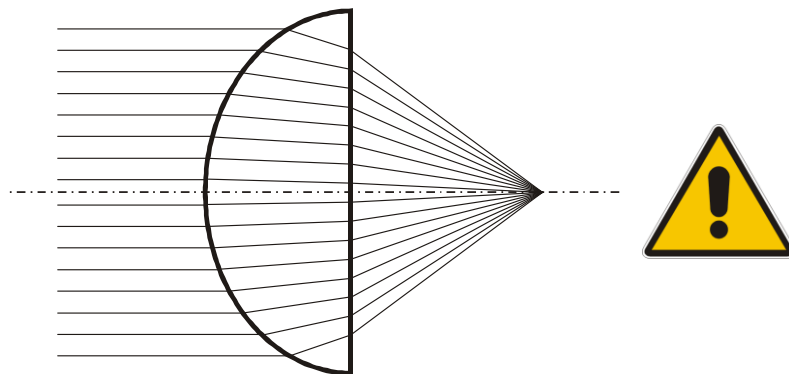
Should you have any questions about the operation of your fixture then please contact your local GLP office, or their authorized distributor, a list of which can be found at http://www.glp.de.

2.2 *Mounting*

The **IMPRESSION X4XL** is fully operational whether it hangs or is mounted to the wall. It can also be operated while standing on the floor. Keep a safety distance of min. 0.5 m towards any easily inflammable materials (decoration etc.).
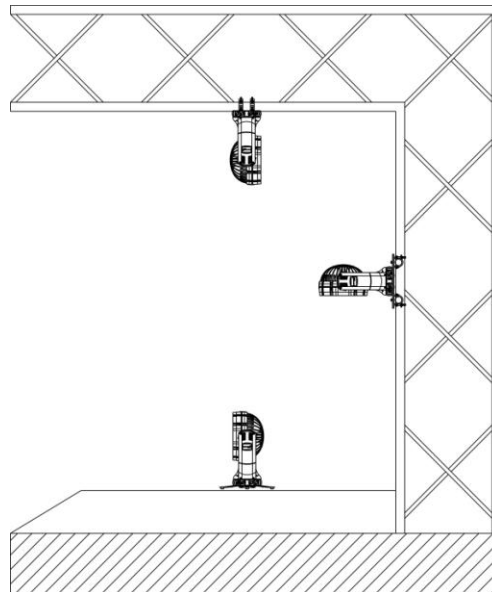
⚠	**Pay attention to the regulations of: BGV C1 (former VBG 70) and DIN VDE 0711-217.** **The installation shall be done by qualified staff only.**

For the various mounting positions of the **IMPRESSION X4XL** (standing on the floor, sideways or hanging) different accessories kits are available. Through this a safe and firm installation is assured. You'll find dedicated connectors on the bottom side of the fixture which should be used. In addition the base is marked with a **FRONT** arrow allowing consistent orientation during installation.

4xCamlock quick release fasteners

2xM10 (length max.16mm)

front side of the fixture
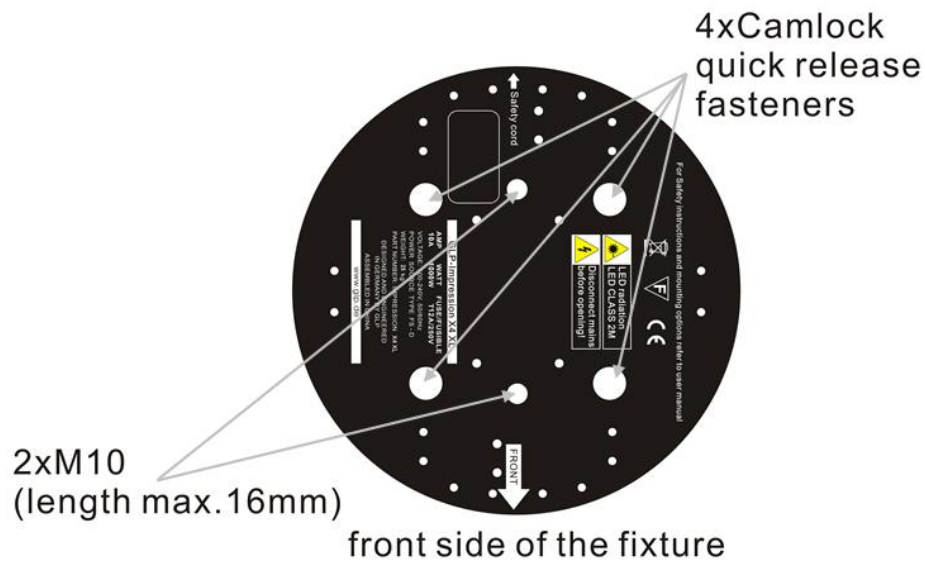
2.2.1 Mounting on the Floor (upright)

To operate the **IMPRESSION X4XL** in an upright position, please use the dedicated tri-legged floor stand supplied with your fixture. It is fixed to the base of the fixture with fasteners called Camlock quick-release connectors. Insert the two fasteners and turn each 90° to lock them. Do the opposite to release them again. On both sides you'll find eyelets to pull though a fixing strap. This allows for additional bracing of the fixture.
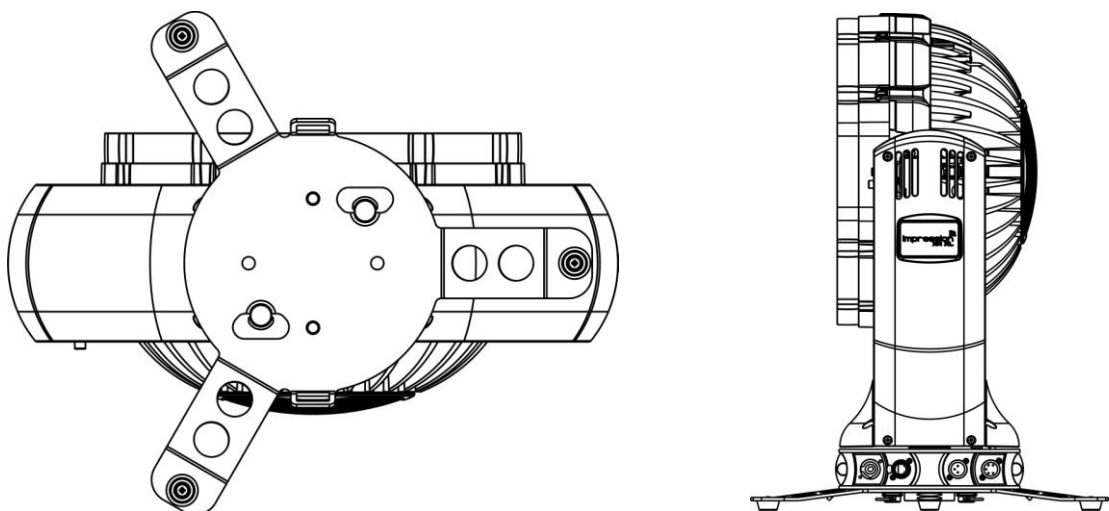
2.2.2 Mounting in hanging position (Head down) (Head down)

To operate the **IMPRESSION X4XL** in a hanging position two omega brackets can be mounted directly to the bottom of the base using the four Camlock connectors.

Alternatively two half-couplers (clamps) can be mounted directly to the bottom side of the fixture using M10x16 mm thread bolts.

<u>**Attention:**</u> **Never use a longer bolt as this may damage the interior of the fixture.**
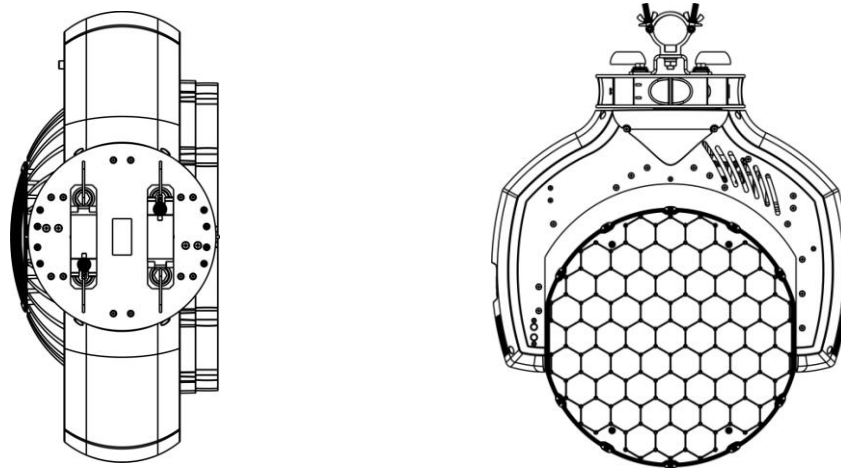
2.3 Securing the Fixture

Regardless of the mounting method of the **IMPRESSION X4XL** you'll have to use a stipulated safety wire. Attach the safety wire through one of the two holes provided on the base of the fixture and connect it to the primary support structure. Pay attention to a safe and proper fastening. The safety cable must comply with EN 60598-2-17 Section 17.6.6 and be capable of bearing a static suspended load that is ten times the weight of the fixture and all installed accessories.

2.4 Connections

2.4.1 Power Supply

~100-240 Volt AC, 50-60 Hz, earth contact type plug - Powercon

Connected load 1100 VA (W) <=> T12A (micro-fuse 5x20mm)

Please see printing on the case for the right electronic supply!

Disconnect from the mains supply for changing the fuse and use only the above described micro-fuse type.

2.4.2 DMX

USITT DMX-512 Standard input/output in 3/5 pin connectors.

Pin 1 = [Ground] / Pin 2 = [-] / Pin 3 = [+] / Pin 4&5 N.C.

The DMX- Addressing starts at the DMX- Address [001].

3 The Menu Field

You'll find the control board on the side part of the arm. It allows you to make all necessary adjustments of the **IMPRESSION X4XL.** With the **Mode-**key you get into the main menu. Afterwards you can navigate through the menu with the **Up/Down-**keys. Push the **Enter-**key to get in the next menu level or to confirm your settings. Make them and set functions **ON/OFF** with the **Up/Down-**keys. Confirm and save it with the **Enter-**key (the display shows **OK**). Push the **Mode-**key to cancel the entry and go back to the main menu.
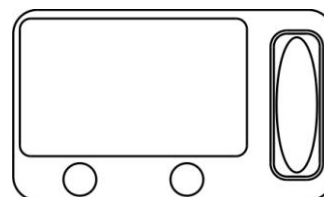
To lock or unlock the keys of the menu field press Mode+Enter+Up simultaneously.

← MODE - ENTER →

Level1	Level 2	Level 3	Level 4	Remark
DMX Start Address 001				Set the DMX start address
Special	**Manual DMX**			Manual control of all fixture functions
		Pan		Manual control for Pan (X-movement)
		Pattern Byte 3		Manual control for Pattern Byte 3 LED 17 -19
		Pattern Byte 2		Manual control for Pattern Byte 2 LED 9 - 16
		Pattern Byte 1		Manual control for Pattern Byte 1 LED 1 - 8
		Pattern		Manual control for Pattern channel / bank
		Zoom		Manual control for Zoom
		Speed Movements		Manual control for Pan/Tilt movements

↑ DOWN - UP ↑

↓ DOWN - UP ↑

	Pan/Tilt Movements		Manual control for Pan/Tilt movements
	Special		
	White Temperature		Manual control for Color temperature
	Dimmer		Manual control for Dimmer
	Shutter		Manual control for Shutter
	White		Manual control for White
	Blue		Manual control for blue
	Green		Manual control for green
	Red		Manual control for red
	Color Wheel		Manual control for the color wheel
	Tilt		Manual control for Tilt (Y-movement)
Adjust			
	Key code xxxx		Use the code for entering the calibration menu (for authorized persons only)
	Display Contrast		Adjustment for the Display contrast
	PWM - Frequ. Adj.		Changes PMW frequency
	Pan Offset		Calibration for Pan-Offset
	Tilt Offset		Calibration for Tilt-Offset
	LED adjust		
		White adjust red	Adjust intensity for red channel
		White adjust blue	Adjust intensity for blue channel
		White adjust green	Adjust intensity for green channel
	Clear EEPROM		Erase EEPROM memory
	Diagnose		Diagnose fixture functions
DMX Image			
	Set image if DMX off		Activates a stored scene if DMX is off
	Save image in memory		Stores the scene currently sent to the unit
DMX input Monitor			Indicates the presently received DMX signal per DMX channel
	Pan		Instantaneous value for Pan
	Tilt		Instantaneous value for Tilt
	Pattern Byte 3		Instantaneous value for Pattern Byte 3
	Pattern Byte 2		Instantaneous value for Pattern Byte 2
	Pattern Byte 1		Instantaneous value for Pattern Byte 1

← DOWN - UP →

Menu	Sub-Menu	Description
Pattern		Instantaneous value for Pattern channel / bank
Zoom		Instantaneous value for Zoom
Speed Movements		Speed adjustment for Pan/Tilt movements → see item below
Pan/Tilt Movements		Instantaneous value for Pan/Tilt movements
Special		Instantaneous value for Special
White Temperature		Adjustment of the color temperature for WHITE
Dimmer		Instantaneous value for Dimmer
Shutter		Instantaneous value for Shutter
White		Instantaneous value for White
Blue		Instantaneous value for Blue
Green		Instantaneous value for Green
Red		Instantaneous value for Red
Color Wheel		Instantaneous value for Color Mixing unit
Set DMX Mode		Select the desired DMX Mode
	Compressed Mode	Fixture works in "Compressed" mode → see also section 4 unterhalb
	Normal Mode	Fixture works in "Normal" mode → see also section 4 unterhalb
	High-Res. Mode	Fixture works in "High Resolution" mode → see also section 4 unterhalb
Position feedback		Switch automatic position feedback ON/OFF
Reverse Pan		Invert Pan movements: ON/OFF
Reverse Tilt		Invert Tilt movements: ON/OFF
Reset		RESET and new calibration for all functions

4 DMX Channel Selection (DMX Protocol)

4.1 Normal-Mode (26 DMX channels)

Channel	Function			Time and Value	DMX	HEX	%
1) PAN-coarse					0..255	00..FF	0..100
2) PAN-fine					0..255	00..FF	0..100
3) Tilt-coarse					0..255	00..FF	0..100
4) Tilt-fine					0..255	00..FF	0..100
5) Color (fixed)	Colors adjustable via RGB				0..7	00..07	0..2..5
	Color 01 - Red [1]				8..15	08..0F	3..5.5
	Color 02 - Amber [1]				16..23	10..17	6..8.5
	Color 03 - Warm Yellow [1]				24..31	18..1F	9..12.5
	Color 04 - Yellow [1]				32..39	20..27	13..15.5
	Color 05 - Green [1]				40..47	28..2F	16..18.5
	Color 06 - Turquoise [1]				48..55	30..37	19..21.5
	Color 07 - Cyan [1]				56..63	38..3F	22..24.5
	Color 08 - Blue [1]				64..71	40..47	25..27.5
	Color 09 - Lavender [1]				72..79	48..4F	28..30.5
	Color 10 - Malve [1]				80..87	50..57	31..34.5
	Color 11 - Magenta [1]				88..95	58..5F	35..37.5
	Color 12 - Pink [1]				96..103	60..67	38..40.5
	White - CTO			3200K	104..111	68..6F	41..43.5
	White			5600K	112..119	70..77	44..46.5
	White - CTB			7200K	120..127	78..7F	47..49.5
	Rainbow Effect Stop [2]				128	80	50
	Rainbow Effect [3]			slow - fast	129..223	81..DF	51..88
	Random colors			slow - fast	224..255	E0..FF	89..100
6) Red	Color mixing system - Red			0 - 100%	0..255	00..FF	0..100
7) Green	Color mixing system - Green			0 - 100%	0..255	00..FF	0..100
8) Blue	Color mixing system - Blue			0 - 100%	0..255	00..FF	0..100
9) White	Color mixing system - White			0 - 100%	0..255	00..FF	0..100
10) Shutter	Shutter closed				0..15	00..0F	0..5.5
	Shutter pulse random			slow – fast	16..47	10..2F	6..18.5
	Fade on, snap off (random patterns)			slow – fast	48..79	30..4F	19..31
	Snap on, fade off (random patterns)			slow – fast	80..111	50..6F	32..43
	Fade on, fade off (random patterns)			slow – fast	112..143	70..8F	44..56
	Strobe random			5s - 0.1s	144..199	90..C7	57..77
	Strobe effect slow - fast			1 Hz - 10 Hz	200..239	C8..EF	78..94
	Shutter open				240..255	F0..FF	95..100
11) Dimmer	Dimmer			0 - 100%	0..255	0..FF	0..100
12) CTO	No CTO				0..7	0..07	0..2.5
	Continuous color temperature correction			Applicable for ALL colors	8..255	08..FF	3..100
13) Special	Pattern Block 1 → See channel 17				0..3	00..03	0..1
	Pattern Block 2 → See channel 17				4..7	04..07	2..3
	Change PWM frequency				100..200	64..C8	40..78
	RESET				250..255	FA..FF	98..100
14) Move-ment macros	**No macros**				0	00	0
	Movement	**Size**	**Phase**	Use "Speed" to adjust			
	PAN	1	0°		01..01	01..01	0.5
		1	90°		02..03	02..03	1.0

Channel	Function			Time and Value	DMX	HEX	%
		1	180°		04..05	04..05	1.7
		1	270°		06..07	06..07	2.5
	PAN	2	0°		08..09	08..09	3.3
		2	90°		10..11	0A..0B	4.1
		2	180°		12..13	0C..0D	4.9
		2	270°		14..15	0E..0F	5.7
	PAN	3	0°		16..17	11..11	6.5
		3	90°		18..19	12..13	7.3
		3	180°		20..21	14..15	8.0
		3	270°		22..23	16..17	8.8
	PAN	4	0°		24..25	18..19	9.6
		4	90°		26..27	1A..1B	10.4
		4	180°		28..29	1C..1D	11.2
		4	270°		30..31	1E..1F	12
	TILT		size / phase see PAN		32..63	20..3F	13..25
	PAN / TILT		size / phase see PAN		64..95	40..5F	26..37
	PAN / TILT (inverse)		size / phase see PAN		96..127	60..7F	38..50
	Circle		size / phase see PAN		128..159	80..9F	51..62
	Circle (inverse)		size / phase see PAN		160..191	A0..BF	63..75
	Lying eight		size / phase see PAN		193..223	C0..DF	76..87
	Random movement		size / phase see PAN		224..255	E0..FF	88..100
15) Pan / Tilt Speed	Pan/Tilt movement speed from controller				0..1	00..01	0..0..5
	Pan/Tilt, slow – fast Use this channel for the speed of the macros on channel 14.				02..255	02..FF	1..100
16) Zoom	Wide (flood) - narrow (spot)				0…255	00…FF	0…100
17) Pattern	No pattern				0..2	00..02	0..1
	Pre-defined patterns				03..253	03..FD	2..99
	Activates direct access to LED Lenses				254..255	FE..FF	100
18) Pattern Section 1	Direct activation of lenses 1 thru 8			Activation in binary style	0…255	00…FF	0…100
19) Pattern Section 2	Direct activation of lenses 9 thru 16			Activation in binary style	0…255	00…FF	0…100
20) Pattern Section 3	Direct activation of lenses 17 thru 19			Activation in binary style	0…255	00…FF	0…100
21) Pattern Section 4	Direct activation of lenses 20 thru 27			Activation in binary style	0…255	00…FF	0…100
22) Pattern Section 5	Direct activation of lenses 28 thru 35			Activation in binary style	0…255	00…FF	0…100
23) Pattern Section 6	Direct activation of lenses 36 thru 38			Activation in binary style	0…255	00…FF	0…100
24) Pattern Section 7	Direct activation of lenses 39 thru 46			Activation in binary style	0…255	00…FF	0…100
25) Pattern Section 8	Direct activation of lenses 47 thru 54			Activation in binary style	0…255	00…FF	0…100
26) Pattern Section 9	Direct activation of lenses 55 thru 57			Activation in binary style	0…255	00…FF	0…100

4.2 Compress-Mode (14 DMX channels)

Channel	Function	Time and Value	DMX	HEX	%
1) PAN-coarse			0..255	00..FF	0..100
2) PAN-fine			0..255	00..FF	0..100
3) Tilt-coarse			0..255	00..FF	0..100
4) Tilt-fine			0..255	00..FF	0..100
5) Color (fixed)	Colors adjustable via RGB		0..7	00..07	0..2.5
	Color 01 - Red [1]		8..15	08..0F	3..5.5
	Color 02 - Amber [1]		16..23	10..17	6..8.5
	Color 03 - Warm Yellow [1]		24..31	18..1F	9..12.5
	Color 04 - Yellow [1]		32..39	20..27	13..15.5
	Color 05 - Green [1]		40..47	28..2F	16..18.5
	Color 06 - Turquoise [1]		48..55	30..37	19..21.5
	Color 07 - Cyan [1]		56..63	38..3F	22..24.5
	Color 08 - Blue [1]		64..71	40..47	25..27.5
	Color 09 - Lavender [1]		72..79	48..4F	28..30.5
	Color 10 - Mauve [1]		80..87	50..57	31..34.5
	Color 11 - Magenta [1]		88..95	58..5F	35..37.5
	Color 12 - Pink [1]		96..103	60..67	38..40.5
	White – CTO	Color temperature 3200K	104..111	68..6F	41..43.5
	White	Color temperature 5600K	112..119	70..77	44..46.5
	White – CTB	Color temperature 7200K	120..127	78..7F	47..49.5
	Rainbow Effect Stop [2]		128	80	50
	Rainbow Effect [3]	slow - fast	129..223	81..DF	51..88
	Rainbow Effect, random colors	slow - fast	224.255	E0..FF	89..100
6) Red	Color mixing system - Red	0 - 100%	0..255	00..FF	0..100
7) Green	Color mixing system - Green	0 - 100%	0..255	00..FF	0..100
8) Blue	Color mixing system - Blue	0 - 100%	0..255	00..FF	0..100
9) White	Color mixing system - White	0 - 100%	0..255	00..FF	0..100
10) Shutter	Shutter closed		0..15	00..0F	0..5.5
	Shutter pulse random	slow – fast	16..47	10..2F	6..18.5
	Fade on, snap off (random patterns)	slow – fast	48..79	30..4F	19..31
	Snap on, fade off (random patterns)	slow – fast	80..111	50..6F	32..43
	Fade on, fade off (random patterns)	slow – fast	112..143	70..8F	44..56
	Strobe random	5s - 0.1s	144..199	90..C7	57..77
	Strobe effect slow – fast	1 Hz - 10 Hz	200..239	C8..EF	78..94
	Shutter open		240..255	F0..FF	95..100
11) Dimmer	Dimmer	0 - 100%	0..255	0..FF	0..100
12) Zoom	Wide (flood) - narrow (spot)		0…255	00…FF	0…100
13) Special	Pattern Block 1 → See channel 14		0..3	00..03	0..1
	Pattern Block 2 → See channel 14		4..7	04..07	2..3
	Change PWM frequency		100..200	64..C8	40..78
	RESET		250..255	FA..FF	98..100
14) Pattern	No pattern		0..2	00..02	0..1
	Pre-defined patterns		03..253	03..FD	2..99

4.3 High Resolution/Extended-Mode (27 DMX Channels)

Channel	Function	Time and Value	DMX	HEX	%
1) PAN-coarse			0..255	00..FF	0..100
2) PAN-fine			0..255	00..FF	0..100
3) Tilt-coarse			0..255	00..FF	0..100
4) Tilt-fine			0..255	00..FF	0..100
5) Red-coarse	Color mixing system – Red	0 - 100%	0..255	00..FF	0..100
6) Red-fine	Color mixing system – Red-Low		0..255	00..FF	0..100
7) Green-coarse	Color mixing system – Green	0 - 100%	0..255	00..FF	0..100
8) Green-fine	Color mixing system – Green-Low		0..255	00..FF	0..100
9) Blue-coarse	Color mixing system – Blue	0 - 100%	0..255	00..FF	0..100
10) Blue-fine	Color mixing system – Blue-Low		0..255	00..FF	0..100
11) White-coarse	Color mixing system – White	0 - 100%	0..255	00..FF	0..100
12) White-fine	Color mixing system – White-Low		0..255	00..FF	0..100
13) Shutter	Shutter closed		0..15	00..0F	0..5.5
	Shutter pulse random	slow – fast	16..47	10..2F	6..18.5
	Fade on, snap off (random patterns)	slow – fast	48..79	30..4F	19..31
	Snap on, fade off (random patterns)	slow – fast	80..111	50..6F	32..43
	Fade on, fade off (random patterns)	slow – fast	112..143	70..8F	44..56
	Strobe random	5s - 0.1s	144..199	90..C7	57..77
	Strobe effect slow – fast	1 Hz - 10 Hz	200..239	C8..EF	78..94
	Shutter open		240..255	F0..FF	95..100
14) Dimmer-coarse	Dimmer	0 - 100%	0..255	0..FF	0..100
15) Dimmer-fine	Dimmer - Low		0..255	0..FF	0..100
16) Zoom	Wide (flood) - narrow (spot)		0…255	00…FF	0…100
17) Special	Pattern Block 1 → See channel 18		0..3	00..03	0..1
	Pattern Block 2 → See channel 18		4..7	04..07	2..3
	Change PWM frequency		100..200	64..C8	40..78
	RESET		250..255	FA..FF	98..100
18) Pattern	No pattern		0..2	00..02	0..1
	Pre-defined patterns		03..253	03..FD	2..99
	Activates direct access to LED Lenses		254..255	FE..FF	100
19) Pattern Section 1	Direct activation of lenses 1 thru 8	Activation in binary style	0…255	00…FF	0…100
20) Pattern Section 2	Direct activation of lenses 9 thru 16	Activation in binary style	0…255	00…FF	0…100
21) Pattern Section 3	Direct activation of lenses 17 thru 19	Activation in binary style	0…255	00…FF	0…100
22) Pattern Section 4	Direct activation of lenses 20 thru 27	Activation in binary style	0…255	00…FF	0…100
23) Pattern Section 5	Direct activation of lenses 28 thru 35	Activation in binary style	0…255	00…FF	0…100

Channel	Function	Time and Value	DMX	HEX	%
24) Pattern Section 6	Direct activation of lenses 36 thru 38	Activation in binary style	0…255	00…FF	0…100
25) Pattern Section 7	Direct activation of lenses 39 thru 46	Activation in binary style	0…255	00…FF	0…100
26) Pattern Section 8	Direct activation of lenses 47 thru 54	Activation in binary style	0…255	00…FF	0…100
27) Pattern Section 9	Direct activation of lenses 55 thru 57	Activation in binary style	0…255	00…FF	0…100

[1] The predefined colors can be used as start-colors for the Rainbow effect. Please select first a desired start-color before you activate the rainbow effect. All **IMPRESSION X4XL** will then start from that color and will execute the rainbow effect synchronously. Different **IMPRESSION X4XL** can have different start-colors but will still execute the rainbow effect synchronously. If you choose a color different from the ones marked with [1] in the tables above the rainbow start-color will be red.

[2] Rainbow-effect Stop will pause this function. After resuming the rainbow-effect will be continued from the current color.

[3] The Rainbow-effect will run synchronously only if started from one of the predefined colors (see also [1] before).

Locking and unlocking the Control Panel
Please lock and unlock the control panel by pressing the menu keys **MODE & ENTER & UP** at the same time.

Additional Display Indications
As a default you'll find the following additional information in the first row of the LCD display:
Vxx/xx/xx/xx/x

→ N = Normal Mode / C = Compressed Mode / H = High Res. Mode
→ N = Tilt normal / I = Tilt inverted
→ N = Pan normal / I = Pan inverted
→ LED driver version
→ Main CPU version
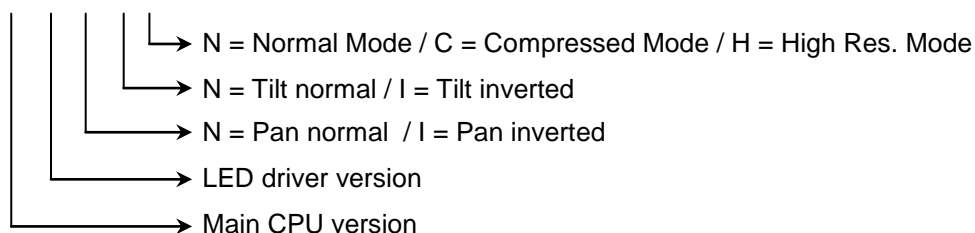
5 Maintaining and Cleaning

The **IMPRESSION X4XL** is a fixture of very low maintenance. It is only necessary to clean the air inlets and outlets as well as the optical LED lenses from time to time. For safe operation it is absolutely essential that the fixture is kept clean and that dust, dirt and smoke-fluid residues must not build up on, or within the fixture. Otherwise the fixture's light-output will be significantly reduced or damages can occur. Regular cleaning will not only ensure the maximum light-output, but will also allow the fixture to operate reliably throughout its life.

A soft lint-free cloth moistened with any good glass cleaning fluid is recommended, under no circumstances should alcohol or solvents be used!

5.1 Safety regulations

- **Pull out the mains power plug!**

- Wait min. 15 minutes after disconnecting power to allow the fixture to cool down.

5.2 Maintenance and Interval (rule-of-thumb)

The contamination of the fixture depends on the environment details. Hence no general guidelines can be given. The intervals given below are only suggestions from our experience.

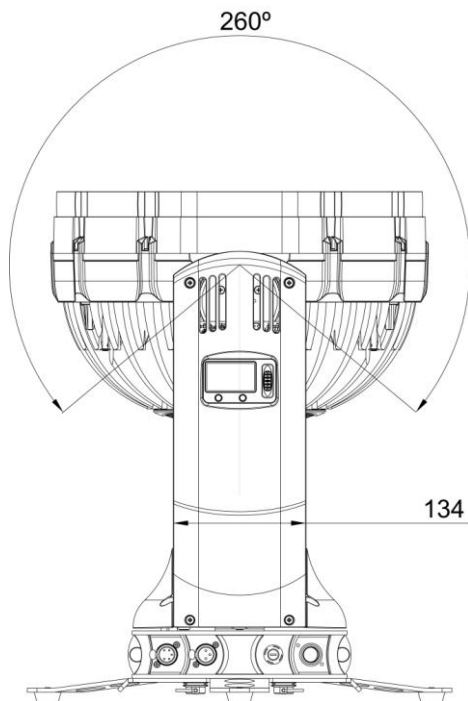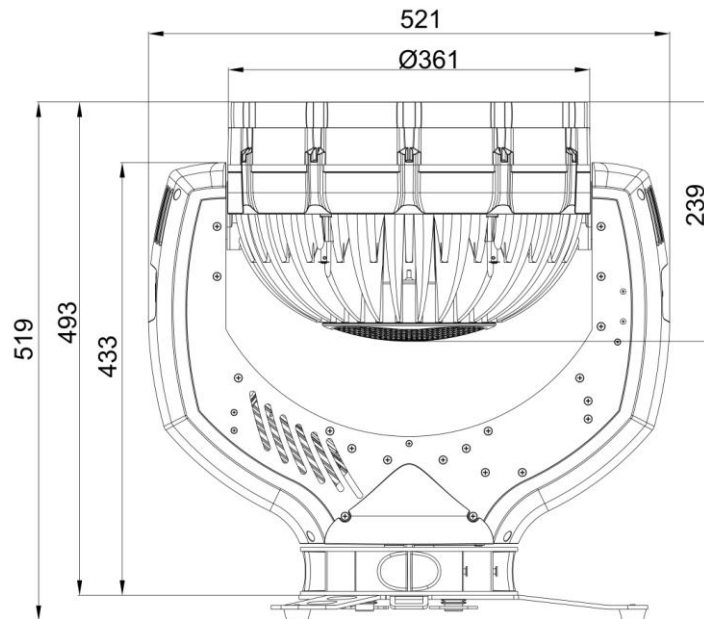| Position	Interval	In this way
LED reflector and optical system	weekly	soft brush /lint-free cloth
Fan and air channel	monthly	vacuum cleaner, airbrush, etc.

Attention:

- **Never let optical parts come into contact with oil or fat.**
- **Before running the fixture wait until all parts are dry.**
- **Never tough lenses with bare fingers.**

6 Technical Specifications

Power supply	
Power consumption	1100 VA (Watt)
Power Input	~100-240 V AC, 50-60 Hz (wide range input)
Fuse protection	Micro-fuse 5x20 mm, T12A
Operational Parameters	
Max. Ambient Temperature	5° - 45°C (integrated overheating switch)
Mounting Position	Any (see relevant chapter)
Lighting System - Additive Color mixing	
LED Type	55 x Osram Ostar RGBW multi-chip
Lifetime	50,000 h
Wavelength optimized for maximum presentable color space	
Optical System	
Full RGBW / High efficient Collimator cluster	
Shutter / Dimmer (8/16 Bit)	
Strobe- Effect with variable speed between 1 - 10 flashes per second, Random-Strobe, Pulse-Effects	
Continuous Dimmer 0 - 100%	
Zoom	
7 to 50 degree continuous zoom	
Optical Patterns	
Several hundred pre-defined beam patterns with direct access and manipulation	
DMX Control	
Standard USITT DMX-512, 3/5 pin XLR: [+]=Pin 3 / [-]=Pin 2 / [Ground]=Pin 1 / Pin 4&5 N.C. The DMX- Addressing starts at the DMX channel [001].	
Pan / Tilt (8/16 Bit)	
Pan- movement	**660° in min. 3,2 seconds (Position Feedback)**
Tilt- movement	**260° in min. 1,5 seconds (Position Feedback)**
Weights and Measures	
Width of the base	**521 mm**
Length of the base	**361 mm**
height (head vertical)	**519 mm (incl. standing foot/tripod)**
Weight (net)	**31.0 kg**

7 Dimensions

521

Ø361

239

519

493

433

260°

134

521

330°

330°
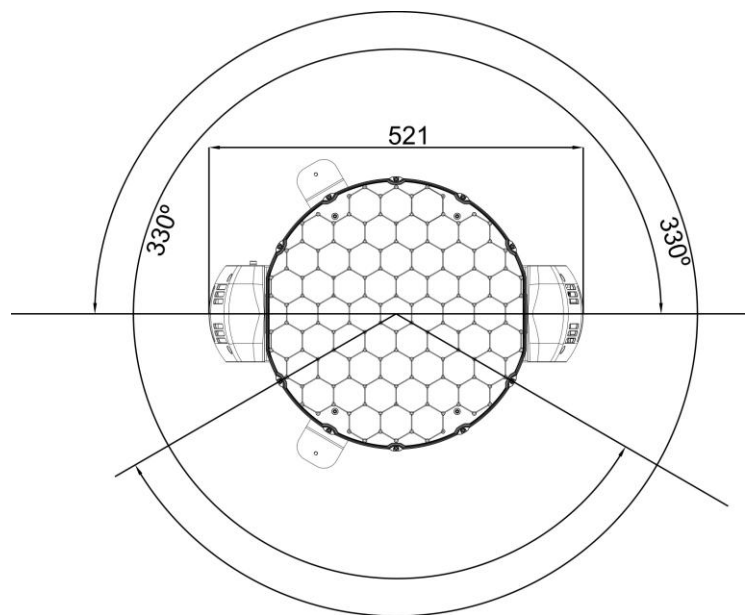
PAN movement range: 660°

8 Index